Greenwich Youth Survey Results

Fall 2018
Context For Tonight’s Discussion

**WHO we are**

**Greenwich Prevention Council (GPC)**
- Convened January 2016
- 30+ Members
- Many ways to be involved

**PURPOSE**

Mobilize community members to strengthen developmental assets, promote mental health, reduce risky behavior, strengthen healthy choices

**HOW**

Strategic Prevention Framework (SPF)
Strategic Prevention Framework
Supports Accountability, Capacity, and Effectiveness

Assessment
Profile population needs, resources, and readiness to address needs and gaps

Capacity
Mobilize and/or build capacity to address needs

Planning
Develop a Comprehensive Strategic Plan

Implementation
Implement evidence-based prevention programs and activities

Evaluation
Monitor, evaluate, sustain, and improve or replace those that fail
Greenwich Youth Survey Results

• This review will include a look at:

  • Survey Logistics – Purpose of survey, Who we surveyed

  • Results:
    • Developmental Assets
      • 8 categories
      • 5 contexts

  • Addendum
    • Prevalence, Access, Perceptions, Correlations

  • Where do we go from here
Logistics:

On line surveys administered to Greenwich Youth in February 2018

**Purpose of survey:** To provide an assessment of the community of Greenwich with respect to the numbers of developmental assets as well as thriving and risky behaviors among our youth. It provides information to help identify how the community of Greenwich can better support its youth.

**Who was surveyed:** Youth in Grades 7-12 in 11 Greenwich schools * This is a community survey of Greenwich Youth only possible with the participation and support of Greenwich schools.

<table>
<thead>
<tr>
<th>Survey</th>
<th>Female</th>
<th>Male</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>DAP</td>
<td>2046</td>
<td>1724</td>
<td>3798</td>
</tr>
<tr>
<td>Addendum</td>
<td>2117</td>
<td>1734</td>
<td>3905</td>
</tr>
</tbody>
</table>

**What do the surveys measure:**

- Search Institute Developmental Asset Profile (DAP) survey –”...measures developmental assets (i.e. strengths and supports) essential for young people’s success in school and life”
- Addendum Survey – measures substance use & other risky behavior
Demographics of Youth Surveyed

Gender

- Female: 54%
- Male: 45%

Grade

- Grade 7: 15%
- Grade 8: 16%
- Grade 9: 22%
- Grade 10: 17%
- Grade 11: 17%
- Grade 12: 13%
Demographics of Youth Surveyed

Race/Ethnicity

- African American/Black: 67%
- American Indian/Native American: 3%
- Hispanic/Latino/Latina: 11%
- Multiracial: 11%
- Asian American: 6%
- Native Hawaiian/Pacific Islander: 2%
- Non-Hispanic White: 0%
- Other: 0%
Search Institute: Developmental Asset Profile (DAP) Survey
Strengths and Supports in the Lives of Youth In Greenwich
What Is A Developmental Asset?

“The Developmental Assets® are 40 common sense, positive experiences and qualities that help influence choices young people make and help them become caring, responsible, successful adults.” Source: Search Institute

External assets: Positive developmental experiences that surround youth with:
• Support
• Empowerment
• Boundaries and Expectations
• Opportunities for Constructive Use of Time

Internal assets: Young person’s own commitments, values, and competencies. Include the following categories:
• Commitment to Learning
• Positive Values
• Social Competencies
• Positive Identity
Young People’s Composite Asset Scores

- Challenged (0–29): 15%
- Adequate (42–51): 40%
- Vulnerable (30–41): 37%
- Thriving (52–60): 8%
Results Dashboard

### Mean Scores for 8 Categories of Assets (Range 0–30)

<table>
<thead>
<tr>
<th>Category</th>
<th>Mean Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>Support</td>
<td>22.3</td>
</tr>
<tr>
<td>Empowerment</td>
<td>22.6</td>
</tr>
<tr>
<td>Boundaries &amp; Expectations</td>
<td>22.3</td>
</tr>
<tr>
<td>Constructive Use of Time</td>
<td>18.8</td>
</tr>
<tr>
<td>Commitment to Learning</td>
<td>21.3</td>
</tr>
<tr>
<td>Positive Values</td>
<td>21.1</td>
</tr>
<tr>
<td>Social Competencies</td>
<td>22.1</td>
</tr>
<tr>
<td>Positive Identity</td>
<td>18.9</td>
</tr>
</tbody>
</table>

### Mean Scores for 5 Asset-Building Contexts (Range: 0–30)

<table>
<thead>
<tr>
<th>Context</th>
<th>Mean Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>Personal</td>
<td>19.7</td>
</tr>
<tr>
<td>Social</td>
<td>21.9</td>
</tr>
<tr>
<td>Family</td>
<td>23.5</td>
</tr>
<tr>
<td>School</td>
<td>22.3</td>
</tr>
<tr>
<td>Community</td>
<td>19.9</td>
</tr>
</tbody>
</table>
Young People’s Composite Asset Scores by Demographics

Total Sample: 42.6

**Gender**
- Female: 43
- Male: 42.1

**Race/Ethnicity**
- African American/Black: 41.9
- American Indian/Alaska Native: 41.6
- Asian American: 42.3
- Hispanic/Latino/Latina: 39.8
- Multiracial: 42.2
- Native Hawaiian/Pacific Islander: 36.7
- Non-Hispanic White: 43.2
- Other: 41.5

**Grade**
- Grade 7: 45.2
- Grade 8: 45.1
- Grade 9: 41.9
- Grade 10: 41.1
- Grade 11: 41.5
- Grade 12: 41.3
2018 Greenwich Youth Addendum Survey Results
What does the Alcohol, Tobacco Other Drugs and Gambling ("ATODG") Measure?

The ATODG Addendum asks 22 questions regarding youth’s:

- usage of alcohol, tobacco & other drugs
- perceptions of risk of alcohol, tobacco, e-cigarettes and other drugs
- perception of their parent’s views of alcohol, tobacco & other drugs
- frequency of gambling/participation in fantasy sports
- experience of bullying in last 12 months?
# Use of meds without own prescription

## Lifetime use of meds without own prescription

<table>
<thead>
<tr>
<th>Substance</th>
<th>Grade 7</th>
<th>Grade 8</th>
<th>Grade 9</th>
<th>Grade 10</th>
<th>Grade 11</th>
<th>Grade 12</th>
<th>Female</th>
<th>Male</th>
<th>Other</th>
</tr>
</thead>
<tbody>
<tr>
<td>Oxycontin</td>
<td>0.2</td>
<td>0.2</td>
<td>0.3</td>
<td>0.8</td>
<td>0.2</td>
<td>0.6</td>
<td>0.3</td>
<td>0.4</td>
<td>5.3</td>
</tr>
<tr>
<td>Other pain med</td>
<td>0.4</td>
<td>0.3</td>
<td>1.0</td>
<td>0.5</td>
<td>0.2</td>
<td>1.5</td>
<td>0.5</td>
<td>0.7</td>
<td>5.3</td>
</tr>
<tr>
<td>Sleeping pills, Quaaludes</td>
<td>1.1</td>
<td>0.9</td>
<td>1.0</td>
<td>1.1</td>
<td>1.9</td>
<td>1.5</td>
<td>1.0</td>
<td>1.4</td>
<td>7.9</td>
</tr>
<tr>
<td>Tranquilizer</td>
<td>0.5</td>
<td>0.0</td>
<td>0.3</td>
<td>0.2</td>
<td>0.0</td>
<td>0.4</td>
<td>0.1</td>
<td>0.2</td>
<td>5.3</td>
</tr>
<tr>
<td>Stimulant</td>
<td>0.2</td>
<td>0.0</td>
<td>0.9</td>
<td>2.1</td>
<td>4.0</td>
<td>6.1</td>
<td>1.9</td>
<td>2.1</td>
<td>2.6</td>
</tr>
<tr>
<td>Steroid</td>
<td>0.5</td>
<td>0.0</td>
<td>0.4</td>
<td>0.2</td>
<td>0.9</td>
<td>0.8</td>
<td>0.4</td>
<td>0.4</td>
<td>5.3</td>
</tr>
<tr>
<td>Other</td>
<td>0.5</td>
<td>0.0</td>
<td>0.1</td>
<td>0.0</td>
<td>0.2</td>
<td>0.2</td>
<td>0.1</td>
<td>0.2</td>
<td>5.3</td>
</tr>
<tr>
<td>Any of above</td>
<td>1.7</td>
<td>1.0</td>
<td>2.6</td>
<td>3.7</td>
<td>6.1</td>
<td>9.6</td>
<td>3.6</td>
<td>3.9</td>
<td>17.5</td>
</tr>
</tbody>
</table>
Associations of Alcohol and Marijuana Use
Access

Q: If you wanted to, how easy would it be to get:

<table>
<thead>
<tr>
<th>% who said “Very Easy”</th>
<th>Gr 7</th>
<th>Gr8</th>
<th>Gr9</th>
<th>Gr10</th>
<th>Gr11</th>
<th>Gr 12</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cigarettes</td>
<td>12.1</td>
<td>11.9</td>
<td>14.6</td>
<td>18.9</td>
<td>24.7</td>
<td>51.3</td>
</tr>
<tr>
<td>E-cigarettes</td>
<td>13.5</td>
<td>25.0</td>
<td>43.9</td>
<td>50.5</td>
<td>51.5</td>
<td>65.8</td>
</tr>
<tr>
<td>Alcohol</td>
<td>23.8</td>
<td>30.7</td>
<td>37.7</td>
<td>44.8</td>
<td>46.5</td>
<td>49.5</td>
</tr>
<tr>
<td>Marijuana</td>
<td>3.8</td>
<td>7.9</td>
<td>17.1</td>
<td>27.9</td>
<td>33.3</td>
<td>34.2</td>
</tr>
<tr>
<td>Rx drug w/o own script</td>
<td>6.9</td>
<td>7.5</td>
<td>8.8</td>
<td>9.5</td>
<td>11.3</td>
<td>12.3</td>
</tr>
<tr>
<td>A drug like cocaine, heroin, LSD or amphetamine</td>
<td>1.9</td>
<td>3.0</td>
<td>4.2</td>
<td>5.4</td>
<td>6.9</td>
<td>6.7</td>
</tr>
</tbody>
</table>
Opinions About Substances...

How likely are you to:

• Refuse to try a new drug that your friends wanted you to try:

  Very Likely:
  Gr7: 36.6%  Gr 12: 56.4%

  Why the difference?

• Drive a car while drunk:

  Very Unlikely
  Gr 11: 56.7%  Gr12: 60.8%
Locations of Alcohol Use:

• In the past 30 days, did you drink alcoholic beverages at any of these places:

Your own home:
Sometimes
Gr 7: 23.5 %  Gr 12: 36.6%

Homes of other people:
Sometimes:
Gr7: 14.9 %  Gr 12: 44.9 %
Prevalence of Use based on Perceived Risk

30-day Prevalence of Alcohol Use Based on Perceived Risk

- 52% perceived alcohol as having very little harm
- 30% perceived alcohol as having a great deal of harm

30-day Prevalence of Marijuana Use Based on Perceived Risk

- 18% perceived marijuana as having very little harm
- 8% perceived marijuana as having a great deal of harm
Prevalence of Use based on Parental Approval

30-day Prevalence of Alcohol Use Based on Parental Approval

- Not at all (Approve): 50%
- Greatly (Disapprove): 30%

To what extent do your parents Disapprove of alcohol use?

30-day Prevalence of Marijuana Use Based on Parental Approval

- Not at all (Approve): 20%
- Greatly (Disapprove): 9%

To what extent do your parents Disapprove of marijuana use?
Prevalence of Use based on Friends’ Approval

30-day Prevalence of Alcohol Use Based on Friends’ Approval

- Not at all (Approve): 35%
- Greatly (Disapprove): 32%

30-day Prevalence of Marijuana Use Based on Friends’ Approval

- Not at all (Approve): 4%
- Greatly (Disapprove): 11%

To what extent do your friends Disapprove of alcohol use?

To what extent do your friends Disapprove of marijuana use?
Top Five Reasons for Drinking Among Those Reporting Alcohol Use

• To Have Fun
• Friends/Peer Pressure
• Curiosity
• Ready availability of alcohol
• Stress to feel better
Top Five Self – Reported Reasons Not to Drink

Among those reporting alcohol use

• Suspend driver’s license
• Check IDs
• Friends don’t drink
• Breathalyzer
• Strict Parents

Among those reporting no alcohol use

• Check IDs
• Suspend driver’s license
• Friends don’t drink
• Strict Parents
• Breathalyzer
Bullying

In past 12 months, have you been:

<table>
<thead>
<tr>
<th>YES</th>
<th>Gr 7</th>
<th>Gr 8</th>
<th>Gr 9</th>
<th>Gr 10</th>
<th>Gr 11</th>
<th>Gr 12</th>
</tr>
</thead>
<tbody>
<tr>
<td>Electronically bullied?</td>
<td>13.4</td>
<td>10.8</td>
<td>12.3</td>
<td>13.1</td>
<td>8.5</td>
<td>11.6</td>
</tr>
<tr>
<td>Bullied on school property?</td>
<td>18.8</td>
<td>15.7</td>
<td>14.1</td>
<td>12.9</td>
<td>10.2</td>
<td>11.2</td>
</tr>
</tbody>
</table>

Bullying is when one or more students tease, threaten, spread rumors about, hit, shove, or hurt another students over and over again. It is not bullying when 2 students of about the same strength or power argue or fight or tease each other in a friendly way.

Electronic bullying: Count being bullied through texting, Instagram, facebook or other social media
Key Takeaways

• Increasing the number of assets positively impacts thriving behavior
• Perception of risk and parental disapproval affect use
• Increase use with increasing age is primarily in marijuana, alcohol and e-cigarettes
• Although smoking rates are low, vaping has become prevalent
• Stimulants are the most common prescription drug use
• Consistent increases in use of alcohol, e-cigarettes and marijuana are seen Grade 8 to 9 and Grade 9 to 10
Thank You!